Application or Docket Number MA3462 PATENT APPLICATION FEE DETERMINATION RECORD XERZ 2 00666 Effective October 1, 2003 **CLAIMS AS FILED - PART I OTHER THAN** SMALL ENTITY (Column 1) (Column 2) TYPE [OR SMALL ENTITY **TOTAL CLAIMS** FEE RATE FEE RATE BASIC FEE 385.00 BASIC FEE 770.00 NUMBER EXTRA NUMBER FILED **FOR** TOTAL CHARGEABLE CLAIMS 21 24 XS18= minus 20= X\$ 9= 2 OR minus 3 = INDEPENDENT CLAIMS X86= X43= OR MULTIPLE DEPENDENT CLAIM PRESENT +290= +145= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL OTHER THAN **CLAIMS AS AMENDED - PART II** SMALL ENTITY SMALL ENTITY OR (Column 3) (Column 2) (Column 1) HIGHEST ADDI-CLAIMS ADDI-NUMBER PRESENT 4 REMAINING TIONAL RATE TIONAL RATE **PREVIOUSLY AFTER EXTRA** AMENDMENT FEE FEE PAID FOR AMENDMENT X\$18= Minus X\$ 9= Total OR Minus Independent *** X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL OR ADDIT. FEE ADDIT. FEE (Column 3) (Column 2) (Column 1) HIGHEST CLAIMS ADDI-ADDI-NUMBER REMAINING PRESENT TIONAL RATE TIONAL RATE **PREVIOUSLY EXTRA AFTER AMENDMENT** FEE FEE **AMENDMENT PAID FOR** X\$18= Total Minus ** X\$ 9= OR Minus Independent *** X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +145= +290= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) (Column 1): HIGHEST CLAIMS ADDI-ADDI-NUMBER REMAINING PRESENT TIONAL RATE TIONAL RATE **PREVIOUSLY** EXTRA. AMENDMENT **AFTER** FEE FEE **AMENDMENT** PAID FOR Minus Total • X\$18= X\$ 9= OR

FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

Minus

OR

OR

OR

X86=

+290=

TOTAL

X43=

+145=

ADDIT. FEE

TOTAL

Independent

If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

^{**} If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

^{***}If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.